



## D2.02 - Activity Card

Workshop Title / Content Title	Mentorship Showcase and Reflection / Technology for Social Change / STEAM Career Exploration D2
Duration	4 hours
Goals	<ul> <li>To showcase collaborative projects that leverage technology for social impact.</li> <li>To provide a platform for mentors and mentees to share their experiences, challenges, and successes.</li> <li>To explore the broader implications of technology-driven solutions in addressing social issues.</li> </ul>
	A showcase of technology projects aimed at social impact.
Workshop Outputs	Shared experiences, challenges, and success stories.
	Insights into the broader implications of technology for social change.
Required Materials	Laptops or tablets with internet access.
	Projector for presentations.
	Whiteboards and markers.
	Internet connection.
Description of Activity	Mentors and mentees present tech projects. They review and reflect on approaches and outcomes. They share success stories and challenges, and discuss broader societal implications.
Additional Documents	<ul> <li>Digital templates for project presentations</li> <li>Evaluation criteria for technology projects</li> <li>Resources on technology for social change</li> </ul>
Useful Resources	<ul> <li>Articles and case studies on technology-driven social impact projects</li> <li>Platforms and tools for developing technology solutions</li> </ul>
Additional Notes	Facilitators guide discussions and provide feedback







