A1.03.01.- Activity Card

Workshop Title	A1.03.01. Introduction To Programming
Level	A1
Duration	3 hours
Goals	Teaching the Basics of Function Logic
Workshop Outputs	1- Interconnecting Different Systems with a Common Command.
	2- Teaching If-Else Structures
	3- Learning the Operator for Controlling Conditions in Systems
	4- Detailed Information on Concurrent Systems is Learned
Required Materials	1- Computer
Description of Activity	Coding across multiple systems ensures the synchronized operation of systems concurrently. In these systems, continuous loops and if-else structures are taught to create basic-level animations.
Additional Documents	A1.03.01.pdf